ANDROID PROGRAMMING AND APPLICATION DEVELOPMENT

▶ 1. JAVA Concepts

OOPs Concepts Inheritance in detail **Exception handling** Packages & interfaces JVM & .jar file extension Collections - HashTable, Vector, ,List, ArrayList, HashMap Multi threading(Thread class & Runnable Interface)

• **►** 2. SQL

DML & DDL Queries in brief

• ▶ 3. Introduction to Android

What is Android? Setting up development environment Dalvik Virtual Machine & .apk file extension Fundamentals:

- a) Basic Building blocks Activities, Services, Broadcast Receivers & Content providers
- b) UI Components- Views & notifications
- c) Components for communication -Intents & Intent Filters Android API levels(versions & version names)

• ▶ 4. Application Structure(in detail)

AndroidManifest.xml uses-permission & uses-sdk Activity/services/receiver declarations Resources & R.java Assets Android Training Course Syllabus Values – strings.xml

Layouts & Drawable Resources Activities and Activity lifecycle First sample Application Deploying sample application on a real device

• ▶ 5. Emulator-Android Virtual Device

Launching emulator Editing emulator settings **Emulator shortcuts** Logcat usage Introduction to DDMS File explorer Second App :- (switching between activities) Develop an app for demonstrating the communication between Intents

● ▶ 6. Basic UI design

Form widgets Text Fields Layouts > RelativeLayout , TableLayout , FrameLayout , LinearLayout > Nested layouts [dip,dp,sip,sp] versus px Examples

▶ 7. Preferences

SharedPreferences Preferences from xml Examples

▶ 8. Menu

Option menu Context menu Sub menu Android Training Course Syllabus menu from xml menu via code Examples

● ▶ 9. Intents (in detail)

Explicit Intents Implicit intents Examples

•► 10. UI design

Time and Date Images and media Composite AlertDialogs & Toast Popup Examples

▶ 11. Tabs and TabActivity

Examples

•► 12.Styles & Themes

styles.xml

colors.xml- declaring colors and drawables

Drawable resources for shapes, gradients (selectors)

- > Shapes drawables
- > State drawables
- > Transition drawables
- > 9 Patch drawables

style attribute in layout file

Applying themes via code and manifest file

Examples

•► 13. SQLite Programming

SQLite Programming Android Training Course Syllabus **SQLiteOpenHelper SOLiteDatabse**

Cursor

Content providers

- > Defining and using content providers
- > Example- Sharing database among two different applications using content providers

Reading and updating Contacts

Reading bookmarks

Example:

> Develop an App to demonstrate database usage. CRUD operations must be implemented. Final details should be viewed in GridView as well as in ListView.

> Do the same application with database operations in a single class(As a Model class) and do the CRUD operations with this class object

●► 14. Android Debug Bridge(adb) tool

• ▶ 15. Linkify

Web URLs, Email address, text, map address, phone numbers MatchFilter & TransformFilter Examples

•► 16. Adapters and Widgtes

Adapters:-

a) ArrayAdapters

b) BaseAdapters

Example - Efficient Adapter

ListView and ListActivity

Custom listview

GridView using adapters

Gallery using adapters

Examples

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▶ 17. Notifications

Broadcast Receivers Services and notifications **Toast** Alarms Examples

•► 18. Custom components

Custom Toast Custom dialogs **Custom Tabs** Custom animated popup panels Other components Examples

•► 19. Threads

Threads running on UI thread(runOnUiThread) Worker thread Handlers & Runnable

AsynTask(in detail) Examples

● ≥ 20. Advanced

Live Folders Using sdcards – Reading and writing XML Parsing JSON Parsing Including external libraries in our application Maps via intent and MapActivity GPS, Location based Services Accessing Phone services(Call,SMS,MMS) Network connectivity services Sensors